

CP/M ON THE LYNX

(c) COMPUTERS 1984

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INTRODUCTION

This manual is divided into two parts.

The first part is intended for new users, and covers how to get started, and how to 'back up' (copy) your Master Disk using some of the Utilities Programs on your disk.

The second part is a technical overview of Camsoft's implementation of CP/M, intended for more advanced users and systems programmers. It covers the use of the terminal and IOBYTE, altering the BIOS, and so on. New users should ignore this section.

Besides this manual, you will have been supplied with several others.

Lynx DOS manual

Although you don't need to know anything about the Lynx's own Disk operating System -- or even about the Lynx itself -- to use CP/M, the DOS Manual covers some important general topics like how to set up your disk system, how to care for disks, and the meanings of error messages. So it is strongly recommended that you read these parts of the DOS Manual before you try to use CP/M.

CP/M Operating System Manual.

This is Digital Research's own manual and contains detailed information about the CP/M system and Utility Programs, and how to use them.

PERFECT SOFTWARE manuals.

These cover the three business packages -- PERFECT WRITER, PERFECT FILER and PERFECT CALC -- which are supplied with the Lynx CP/M system.

PART ONE: GETTING STARTED

BOOTING CP/M

Initialising an Operating System -- like CP/M -- is called "booting".

Set up your Lynx system following the instructions in Chapter 3 of the Lynx DOS manual, then initialise Lynx DOS by typing

XROM [RETURN]

The Lynx will display

Lynx DOS...

at the top of the screen. Insert the CP/M disk into Drive A and type

EXT BOOT [RETURN]

The screen will clear and the Lynx will then display the introductory message:

CP/M vers 2.2 Copyright Digital Research
BIOS vers 1.0 128K Lynx, Copyright Computers.

And the system prompt

A>

with a cursor will appear. The "A" indicates that the system is using Drive A, and it will assume that any commands you give it apply to that drive. It will do so until you change the logged-on drive.

REBOOTING

Should you want to reset CP/M, you can perform a "warm boot" with

[CONTROL] C

(pressing the two keys simultaneously).

ERRORS

If you are given an error message, consult Chapter 7 of the Lynx DOS manual.

THE DIR COMMAND

The DIR command displays the Directory -- the list of files -- of the disk in the drive currently being used.

If you type

DIR [RETURN]

the Lynx will display the names of all the files on your CP/M disk.

BACKING UP YOUR DISK

Before you use CP/M you must make a back up copy of your CP/M Master Disk. First make sure that the disk is write protected (see Chapter 5 of the DOS manual). Then read this section through completely before you begin.

There are three stages to the back up process

- 1) Formatting a disk -- using FORMAT.COM
- 2) Copying the CP/M system -- using SYSGEN.COM
- 3) Copying the files -- using PIP.COM

FORMATTING A DISK

Formatting prepares a disk for use. Anything already stored on the disk will be destroyed. So be careful not to use a disk containing important material.

Insert the disk to be formatted into Drive B. Type

FORMAT [RETURN]

and the Lynx will load the format program, and display

Lynx disk format program...

Format Disk in which drive (A,B,C,D)?

Remove your CP/M Master Disk from Drive A (to guard against accidents) and select Drive B for formatting. Follow the on-screen instructions. The Lynx will display the numbers of the tracks as it formats them.

Once the formatting is complete, the system prompt will reappear.

COPYING THE CP/M SYSTEM

Replace your CP/M Master Disk into Drive A. Type

SYSGEN [RETURN]

The Lynx will display

Sysgen vers 2.0

Source Drive name (or RETURN to skip)

Select Drive A, then follow the on-screen instructions.

COPYING THE FILES

PIP is used to copy files from disk to disk. First load it by typing

PIP [RETURN]

The Lynx will display a special * prompt. To copy all the files, type

B:=A:*. *[OV] [RETURN]

The files will be copied from A to B, with each file verified as it is copied. When the copying is complete, the * prompt will reappear.

Press .[RETURN] to go back to CP/M.

To check your new disk, type

DIR B: [RETURN]

and the Lynx should display a list of the files on disk B.

PERFECT SOFTWARE

The Lynx CP/M system is supplied with four business programs:

PERFECT WRITER -- a word processing package -- plus a "lesson" disk
PERFECT SPELLER
PERFECT FILER -- a database package -- plus two ready-made database disks
PERFECT CALC -- a spreadsheet package -- plus a "lesson" disk

Each program is fully documented in a Perfect manual -- supplied with the system -- which includes a beginner's introduction.

COPYING PERFECT SOFTWARE

Before you use Perfect Software you should back up all of the disks. If you are not already familiar with CP/M, the following routine should be trouble free:

First format 8 new disks.

Next, place your CP/M system disk (Write Protected) in Drive A and one of the newly formatted disks in Drive B.

Type [CONTROL] C (holding the [CONTROL] key down whilst you press C).

Then type PIP [RETURN]

The Lynx will load PIP into its memory and display the special PIP prompt *.

Remove the CP/M system disk and replace it with the disk you want to copy (WRITE PROTECTED!). Type

B:=A:*. *[OV] [RETURN]

The Lynx will then copy each file on disk A across to disk B, displaying the file name as it copies it.

When the copy is complete the prompt will reappear.

To copy the next disk, go right back to the beginning -- put the CP/M system disk in A, an empty disk in B, press

[CONTROL] C

and so on, until you have copied all your disks. Don't forget to label them.

ADDING THE CP/M SYSTEM

In addition, you will need to add SYSGEN -- the CP/M system -- to your copies of WRITER, SPELLER, FILER and CALC.

Place your CP/M disk in A -- and nothing in B -- type

[CONTROL] C

then

SYSGEN [RETURN]

Give A as the source, and SYSGEN will be loaded into memory. The computer will then ask for a destination drive. Select

B

then add SYSGEN to each of the four disks in turn, following the on-screen instructions.

RUNNING PERFECT SOFTWARE ON THE LYNX

It is especially important to back up Perfect Software because IT WILL NOT RUN PROPERLY IF WRITE PROTECTED.

TO RUN PERFECT WRITER:

Type

XROM [RETURN]

Place the disk in Drive A, type

EXT BOOT [RETURN]

then when the prompt appears, type

MENU [RETURN]

and Perfect Writer's main menu will appear on the screen.

TO RUN PERFECT FILER:

Follow a similar procedure BUT ALSO PLACE A DATA BASE DISK IN DRIVE B and instead of MENU, type

FILER [RETURN]

(Note that two ready-made data base disks are supplied with the package).

TO RUN PERFECT CALC:

Follow a similar procedure to that given for Writer, but instead of MENU, type

PC [RETURN]

• USING A SERIAL PRINTER

• The CP/M system is configured to use a parallel printer together with the parallel printer interface.

If you want to use a serial printer, make sure you have the STAT.COM file on your disk and type

STAT LST:=CRT:

List output will now be sent via the serial port.

Note that the next BOOT command will reset the list device to parallel printer.

For more details of the output routines see Part Two.

PART TWO

SCREEN EDITING

Several escape sequences which add to the standard CP/M 2.2 editing commands are listed in the appendix. You can reset ink and paper colours, for example. If you're using a program which needs a lot of screen handling you can cut screen access to just one video bank using the [ESC] G sequence. This will speed up the display.

CP/M scrolls whenever it is asked to print off the bottom of the screen.

THE STAT COMMAND

When CP/M sends information to the screen, it is sending its data to the CON: device and Lynx CP/M is configured to direct all output for the CON: device to the screen. Using the [CONTROL] P command you can also send output to the LST: device, usually a printer.

The STAT command allows you to choose your CON: and LST: devices, as well as the PUN: and RDR: devices.

The table below gives the possibilities for reassigning logical devices using STAT:

logical device	physical devices
CON:	TTY: CRT: BAT: UC1:
RDR:	TTY: RDR: UR1: UR2:
PUN:	TTY: PUN: UP1: UP2:
LST:	TTY: CRT: LPT: UL1:

Physical device configuration for the Lynx:

TTY	Video display
CRT	Serial output
RDR	Serial input
PUN	Serial output
BAT	Batch mode
LPT	Parallel printer (with control char modification)
UL1	Serial printer (with control character modification)
UP1	Serial output without handshake

UC1, UR1, UR2 and UP2 are user definable and default to the video display.

ALTERING THE BIOS

There are a number of modifications you can make to the BIOS.

CHARACTER SETS

Two labels, shortly after the BIOS jump table (at E700H), hold pointers to the selected character sets.

CHRPT for characters 20 - 80H value should point 240H below the base of the set.

GRAPT for characters greater than 80H points to the base of this set.

The screen treats characters as 6 bits wide and 10 bytes deep.

THE BREAK KEY

In the BIOS, soon after the jump table at E700H, is a region labelled BRKPCH which contains 3 bytes set to 201 (the Z80 RETURN instruction). To make the [BREAK] key jump to your own routines, replace the 3 bytes with a jump instruction. If you are adding a subroutine, preserve all the register values except the HL and AF, which you can safely use.

PRINTER ROUTINES

The parallel and serial printer routines (the LPT: and ULI: devices) use bytes which are held in RAM between 61BCH and 61BFH when the machine is powered up. The bytes are copied into the BIOS from ED2FH to ED32H at cold start and affect the treatment of control characters sent to the printer.

The significance of these bytes is outlined in the Lynx Printer Technical Manual. If you want to make changes, it is best to alter these bytes before booting CP/M. Alternatively, a small CP/M program could be written to change the bytes in the BIOS, located at ED2FH, after booting.

LST: DEVICE OUTPUT

The difference between ULI: (serial printer) and CRT: (serial output) is simply that the ULI: device will mask out appropriate control characters (as specified in the Lynx Printer Technical Manual) whilst with the CRT:, all output goes to the serial output port unmodified. Use the CRT: if you are unsure.

Note that if you use EXT SPRINT under the Basic O/S to configure the Lynx to serial printer, then cold boot CP/M and use

```
STAT LST:=ULI:
```

(send all list output to the serial printer device)

then the printer will generally issue TWO linefeeds to every CR LF combination. See the Lynx Printer Technical Manual for details.

USER DEFINED DEVICES

The user devices default at present to the video screen. The relevant area of the BIOS is approximately EC80H.

BIOS listing		Physical device
LSTTAB	DW PARALLEL	LPT
	DW SERPTR	UL1
CONTAB	DW BATCH	BAT
	DW DVRL28K	UC1
RDRTAB	DW DVRL28K	UR1
	DW DVRL28K	UR2
PUNTAB	DW SERO2	UP1
	DW DVRL28K	UP2

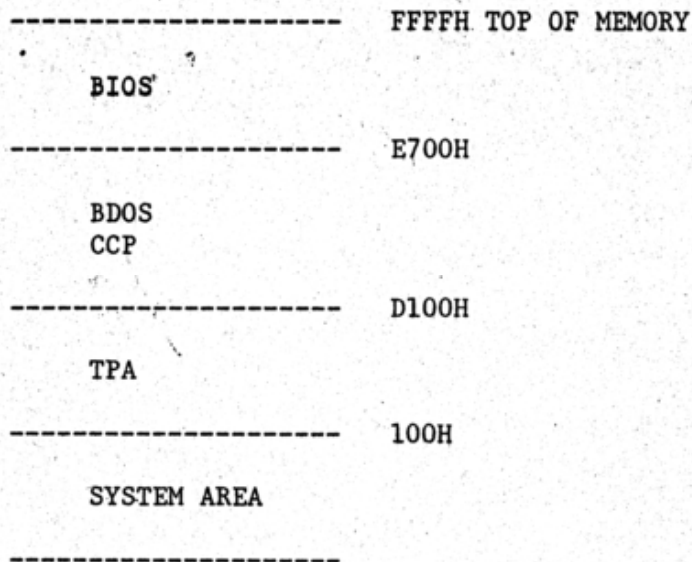
PARALLEL and SERPTR point to the parallel and serial printer routines. So if a routine for the UR1 device was at 8000H, the change would just be

```
RDRTAB DW 8000H
```

USER ROUTINES

If you include any of your own routines, be careful not to disable the interrupts or change the interrupt mode, because the video and keyboard routines are interrupt driven. Full lists of the Control Codes and Escape Sequences are given in Appendices A and B.

MEMORY MAP



The memory map shows that 52K is free for your own programs. The diagram should also be of use if you want to alter the existing CP/M.

ready to receive.

2) Assign the punch device to UP1;

STAT.PUN: = UP1;

and send the output via the punch device (with, for instance, PIP --
PIP PUN: = FILE.LST)

UP1 is a restricted serial output routine which does not test handshake in.

APPENDIX A: CP/M 2.2 CONTROL CHARACTERS

The following list gives the control characters which can be entered from the keyboard.

[CONTROL] C	Warm Boot
[CONTROL] E	Move Cursor to next line
[CONTROL] G	Bell
[CONTROL] H	Delete last character
[CONTROL] I	Tab
[CONTROL] J	Linefeed
[CONTROL] M	Carriage Return
[CONTROL] P	Switch Printer on/off
[CONTROL] R	Places £ at Cursor position echoes line
[CONTROL] S	Delay printing
[CONTROL] U	Places £ at old Cursor position moves cursor to next line
[CONTROL] X	Deletes present line
[CONTROL] Z	Clear screen

APPENDIX B: ESCAPE SEQUENCES

The following Escape sequences can be sent to the console output routines or directly accessed from the keyboard if terminated by carriage return.

SEQUENCE	ASCII CODES	FUNCTION
[ESC] C +	1B 43 2B	Display Cursor
[ESC] C -	1B 43 2D	Switch off Cursor
[ESC] G	1B 47	Green Text Mode
[ESC] I n	1B 49 (n=30 to 37)	INK n (see Lynx manual)
[ESC] N	1B 4E	Scroll off
[ESC] P n	1B 50 (n=30 to 37)	PAPER n (see Lynx manual)
[ESC] Q	1B 51	Colour Mode
[ESC] R	1B 52	Reverse INK/PAPER
[ESC] S	1B 53	Scroll on
[ESC] = n n	1B 3D r c	New r,c Cursor position

CURSOR POSITIONING

[ESC] = r c

r = row + 20H c = column + 20H

The screen is 80 columns by 24 rows. So, for example,

HOME is = space space

row 4, column 9 is = \$)

Note that the cursor positions entered from the keyboard may appear to be incorrect, as lower case letters will be converted to upper case before being sent to the screen driver. Sequences sent to CONOUT will produce correct positioning.

BOOT-UP DEFAULTS

The defaults at boot up are

C +
G
S

In Q mode, the cursor is a non-flashing blue block. Note that screen update speed is increased by a factor of 2 or 3 in G mode, compared to Q mode. This is true even if the only coloured part of the screen in Q mode is the cursor.

APPENDIX C: CONSOLE OUTPUT CONTROL CODES

The table below gives the meaning of control codes sent to the console output routine, BDOS function 2.

[CONTROL] G	Bell
[CONTROL] H	Backspace
[CONTROL] J	Linefeed
[CONTROL] K	Cursor up
[CONTROL] L	Cursor right
[CONTROL] M	Carriage Return
[CONTROL] T	Clear to end of line
[CONTROL] U	Delete character and backspace rest of line
[CONTROL] V	Insert space at character position
[CONTROL] Y	Clear to end of screen
[CONTROL] Z	Clear screen
[CONTROL] >	Home

APPENDIX D: LISTINGS

This Appendix contains various extracts from the 128K BIOS listing, including user modifiable portions. Copyright (c) CAMSOFT 1984

```
*****
*                CP/M JUMP VECTOR TABLE                *
*****
```

```
E700  C3 E703                JP  WBOOTE                ;COLD START ENTRY
E703  C3 E765                WBOOTE: JP  WBOOT          ;WARM START ENTRY
E706  C3 EC46                JP  XCONST              ;CONSOLE STATUS
E709  C3 EC39                JP  XCONIN              ;CONSOLE INPUT
E70C  C3 EC43                JP  XCONOUT             ;CONSOLE OUTPUT
E70F  C3 EC5F                JP  XLIST               ;LIST ROUTINE
E712  C3 EC58                JP  XPUNCH             
E715  C3 EC4F                JP  XREADER             ;SEEK TO TRACK 0
E718  C3 E81F                JP  HOME                ;SET DRIVE NUMBER
E71B  C3 E83D                JP  SELDRV              ;SET TRACK
E71E  C3 E82B                JP  SETTRK              ;SET SECTOR
E721  C3 E830                JP  SETSEC              ;SET MEMORY R/W ADDRESS
E724  C3 E835                JP  SETDMA              ;READ SECTOR
E727  C3 E86D                JP  READ                ;WRITE SECTOR
E72A  C3 E876                JP  WRITE               ;LIST STATUS
E72D  C3 EC31                JP  XLISTST             ;SECTOR TRANSLATE
E730  C3 E83A                JP  SECTRN
```

TABLE AREA - USER MODIFIABLE

```
E733  EC87                DW  UDEV                ;POINTER TO USER
                                           ;DEVICES
E735  54                IIOBYT: DB  01010100B  ;INITIAL IOBYTE
E736  00                BOOTDRV: DB  0          ;BOOT DRIVE SET UP AT
                                           ;COLD BOOT TIME
E737  00                DRVTYP:  DB  00000000B ;DRIVE TYPE BYTE -
                                           ;A=C=D=00 = 200K
                                           ;B=01 = 800K
E738  01                AUTOFLG: DB  00000001B ;B0 - SET = DISPLAY
                                           ;INITIAL MESSAGE
                                           ;B1 - CLEAR = SUPPRESS
                                           ;AUTO-EXECUTION
```

VARIOUS PARAMETERS FOR DVR128K SCREEN & KEYBOARD HANDLER

```
E739  0000                CHRPT:  DW  0            ;CHARACTER POINTER
E73B  0000                GRAPT:  DW  0            ;GRAPHICS POINTER
```

These two must be together for the cold start code

```

E73D 40          RPTDLY:  DB  40H
E73E 04          KEYDLY:  DB   4
E73F F62E       KEYTBL:  DW  KEYVALS      ;POINTERS TO VARIOUS
                                           ;TABLES

E741 F66A       SHFTBL:  DW  SHFVALS
E743 F6A6       CNLTBL:  DW  CNLVALS
E745 F51A       OFFTBL:  DW  OFFVALS

EC7E  ECB8          LSTTAB:  DW  PARALLEL      ;TABLES DEFINE
                                           ;PHYSICAL DEVICES FOR
                                           ;ENTRIES
EC80  ECA9          DW  SERPTR      ;2 & 3 IN IOBYTE
EC82  ECF3          CONTAB:  DW  BATCH

```

The next 5 devices may be user defined

```

EC84  ECE8          UDEV:    DW  DVR128K
EC86  ECE8          RDRTAB:  DW  DVR128K
EC88  ECE8          DW  DVR128K
EC8A  ECDE          PUNTAB:  DW  SER02
EC8C  ECE8          DW  DVR128K

```

```

*****
* PHYSICAL DEVICE ROUTINES *
*****

```

On entry to each device a code in D indicates the function required:

```

0 = Input to A
1 = Output from C
2 = Input status in A

```

```

EC8E  F3          LCOMMON:  DI
EC8F  FD E5          PUSH  IY      ;A,C AND IY TO BE
                                           ;PRESERVED
EC91  FD 21 ED36    LD  IY,SIOPTR  ;POINTS TO SERIAL
                                           ;BYTES
EC95  F5          PUSH  AF
EC97  D3 82          XOR  A
EC97  F1          OUT  (82H),A  ;SWITCH IN ROMS
EC99  F1          POP  AF
EC9A  11 EC9F       LD  DE,OUTLCOM
EC9D  D5          PUSH  DE      ;RETURN ADDRESS AFTER
                                           ;ROM CALL
EC9E  E9          JP  (HL)    ;ROM ROUTINE IN HL
                                           ;CALLED
EC9F  F5          OUTLCOM:  PUSH  AF      ;AF IS RESULT
ECA0  3E 08          LD  A,8      ;SWITCH OUT ROM

```

ECA2	D3 82		OUT	(82H),A	
ECA4	F1		POP	AF	
ECA5	FD E1		POP	IY	;PRESERVES IY
ECA7	FB		EI		
ECA8	C9		RET		
ECA9	21 5FEC	SERPTR:	LD	HL,SERPS	
ECAC	CD EC8E		CALL	LCOMMON	;CHECK SERIAL PRINTER ;STATUS
ECAF	B7		OR	A	
ECB0	28 F7		JR	Z,SERPTR	
ECB2	21 5FEF		LD	HL,SERPO	;OUTPUT C CHAR TO ;SERIAL PRINTER
ECB5	C3 EC8E		JP	LCOMMON	
ECB8	21 5FF2	PARALLEL:	LD	HL,PARPS	
ECBB	CD EC8E		CALL	LCOMMON	;CHECK PARALLEL ;PRINTER STATUS
ECBE	B7		OR	A	
ECBF	28 F7		JR	Z,PARALLEL	
ECC1	21 5FF5		LD	HL,PARPO	;IF READY TO OUTPUT TO ;PARALLEL PRINTER
ECC4	C3 EC8E		JP	LCOMMON	
ECC7	7A	SERIAL:	LD	A,D	
ECC8	B7		OR	A	
ECC9	20 0A		JR	NZ,SERIALO	
ECCB	21 5FE9	SERIALI:	LD	HL,SERI	;IF D=0 INPUT FROM ;SERIAL TO A
ECCE	CD EC8E		CALL	LCOMMON	;CARRY FLAG SET ;INDICATES ERROR
ECD1	D0		RET	NC	
ECD2	3E 1A		LD	A,26	;CTL-Z: EOF CONDITION ;IF ERROR
ECD4	C9		RET		
ECD5	3D	SERIALO:	DEC	A	
ECD6	20 0D		JR	NZ,SERIALS	
ECD8	DB 82	OUTSHAKE:	IN	A,(82H)	;TEST ONLY PORT 82H ;HANDSHAKE FOR OUTPUT
ECDA	CB 47		BIT	0,A	
ECDC	20 FA		JR	NZ,OUTSHAKE	
ECDE	79	SERO2:	LD	A,C	
ECDF	21 5FE6		LD	HL,SERO	;OUTPUT CHAR WHICH WAS ;IN C
ECE2	C3 EC8E		JP	LCOMMON	
ECE5	3E FF	SERIALS:	LD	A,255	
ECE7	C9		RET		
ECE8		DVR128K:			
ECE8	15		DEC	D	
ECE9	CA EE57		JP	Z,CONOUT	

(The actual I/O routines for these are in an external module)

ECEC	15		DEC	D	
ECED	CA EE42		JP	Z,CONST	

ECF0 C3 EE47

JP CONIN

ECF3 15

BATCH:

DEC D

;BATCH MODE

ECF4 CA EC5F

JP Z,XLIST

;USE LST: DEVICE FOR

;OUTPUT

ECF7 14

INC D

ECF8 C3 EC51

JP XRDR2

;USE RDR: DEVICE FOR

;INPUT & STATUS

ROM ROUTINES CALLED BY BIOS

5FE6

SERO

EQU

5FE6H

;SERIAL OUTPUT CHAR IN A

5FE9

SERI

EQU

SERO+3

;SERIAL INPUT INTO A

5FEC

SERPS

EQU

SERO+6

;SERIAL PRINTER STATUS CHECK

5FEF

SERPO

EQU

SERO+9

;SERIAL PRINTER OUTPUT IN C

5FF2

PARPS

EQU

SERO+12

;PARALLEL PRINTER STATUS

5FF5

PARPO

EQU

SERO+15

;PARALLEL PRINTER OUTPUT C